Instructions for Parents and Teachers

This game can be played in several ways:

What's in the Box Game

Place the pictures in the box and the words spread out face up. The children take it in turns to choose a picture, without peeping inside the box, then they find the word that matches the picture. Reduce the number of pictures according to the ability of the children you are working with.

Alternatively you can place the words in the box, the child takes out a word, reads it by sounding out the word, and then finds the corresponding picture.

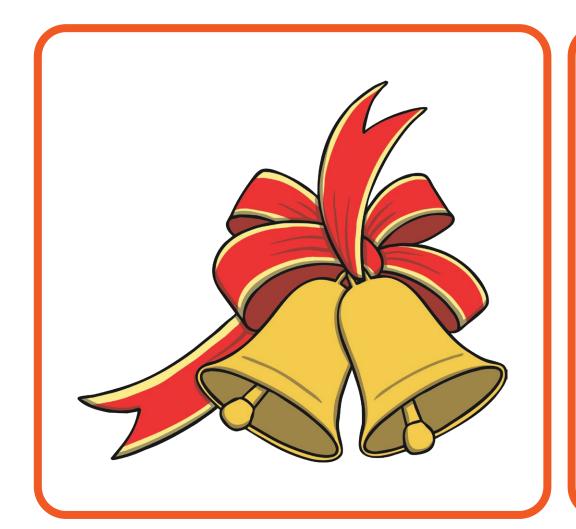
Matching Pairs Game

Spread the pictures and words face up and the children take it in turns to choose a picture and corresponding word. Reduce the number of pictures according to the ability of the children you are working with.

KIM's Game

Place the pictures under a cover. Reveal the pictures to the children, then cover them up again. Remove one picture and take turns to tell or write down the picture that is missing. Reduce the number of pictures according to the ability of the children you are working with.





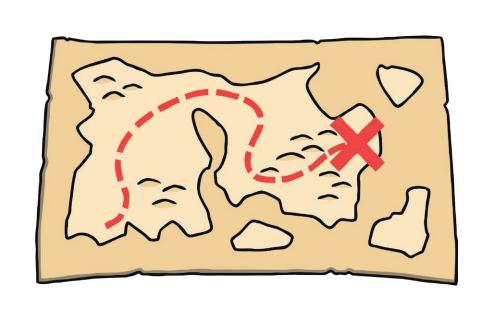


bell

sat



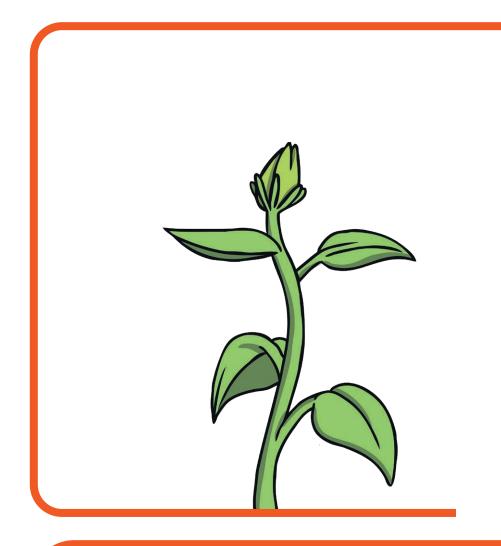




sit

map



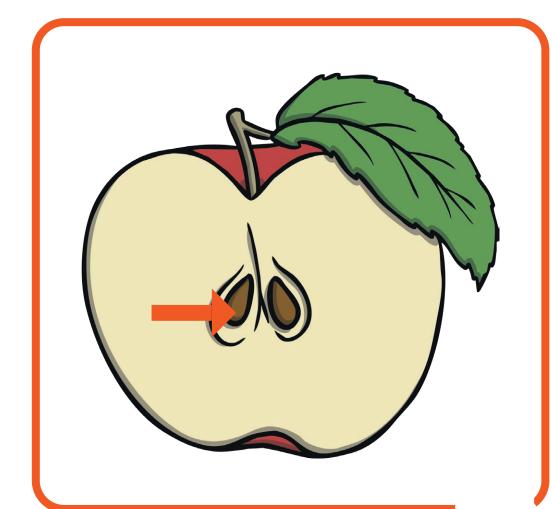




bud

pat







pip

cot





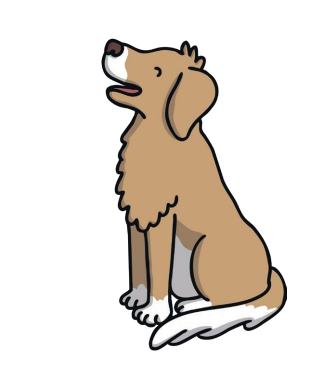


ticket

pen





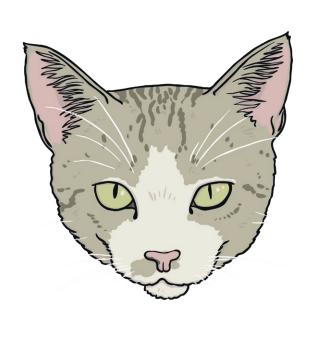


tap

dog



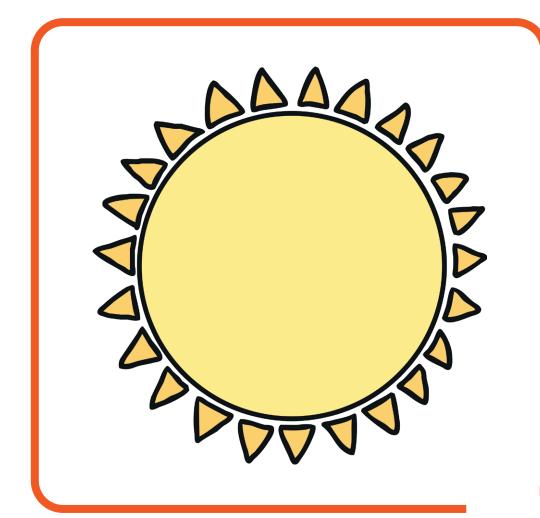




dad

cat



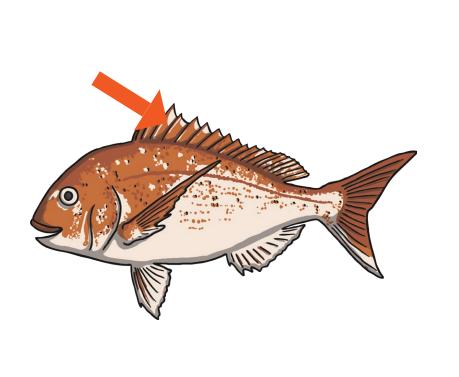




sun

rat





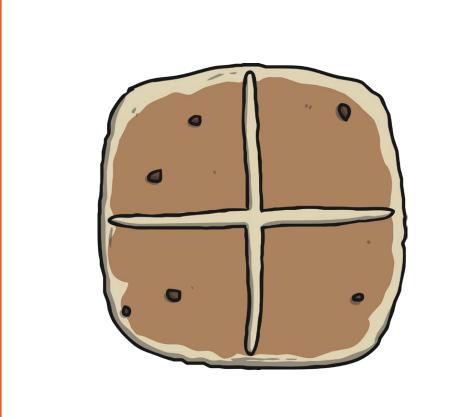


fin

kit



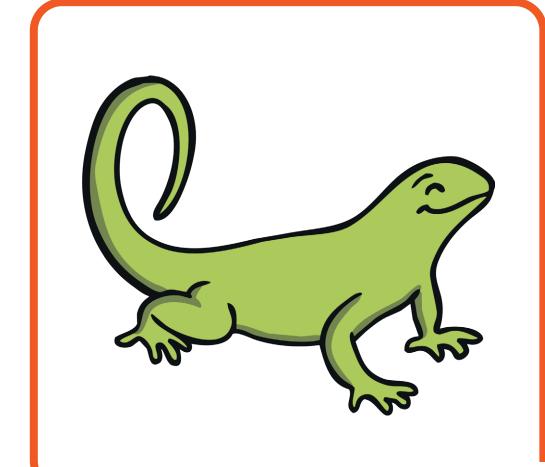


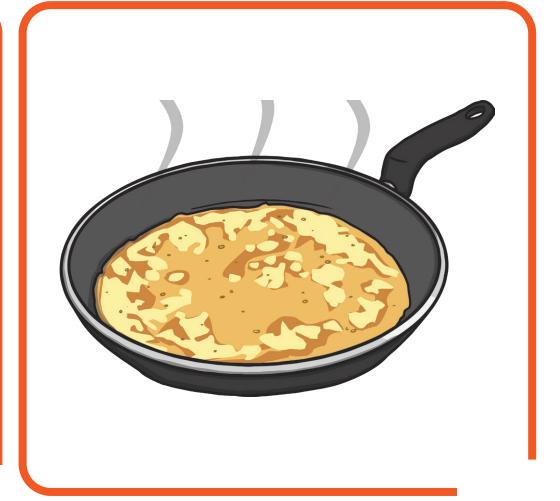


hat

bun







pet

pan



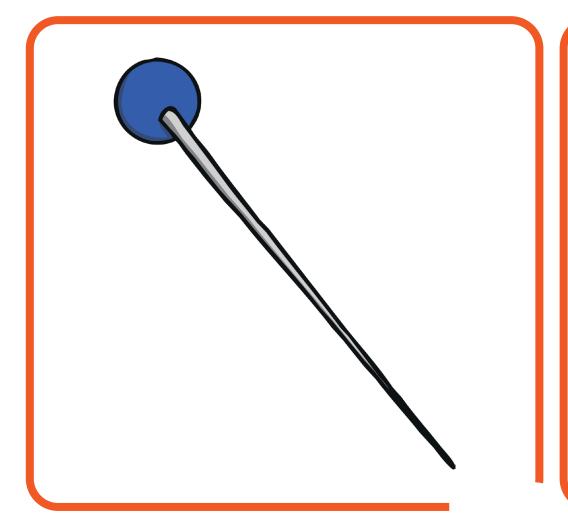


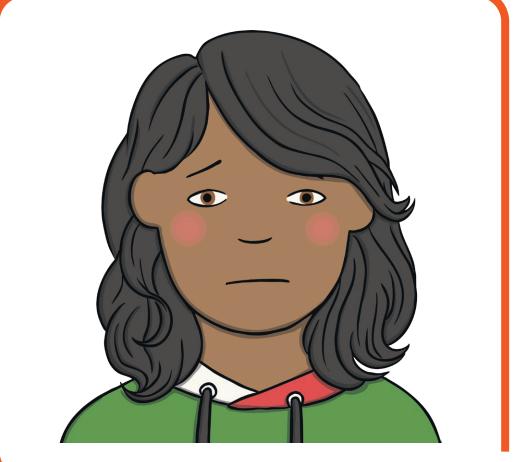


man

dig



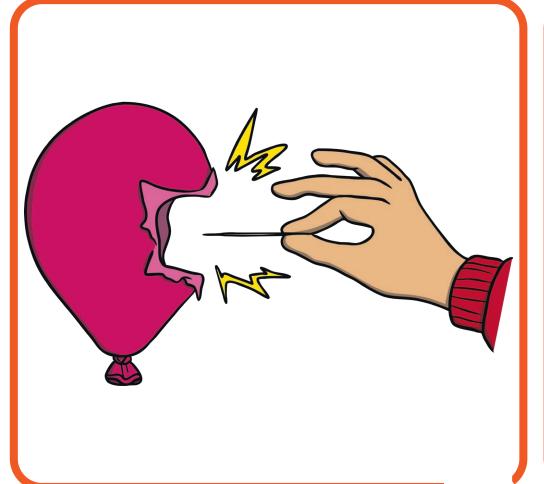


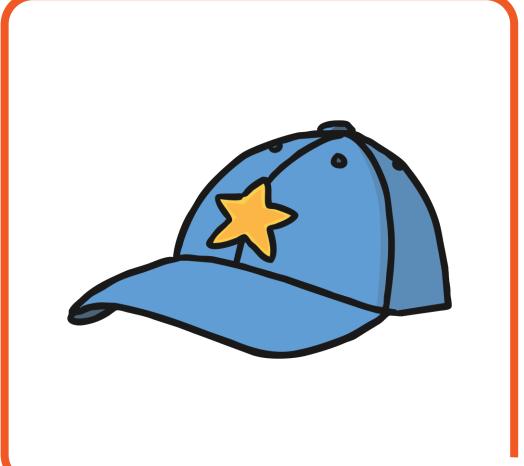


pin

sad



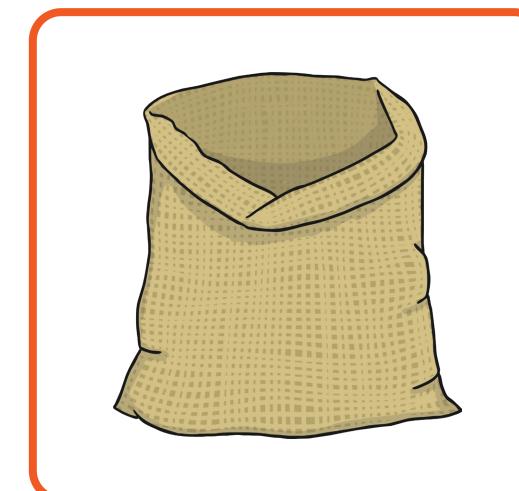


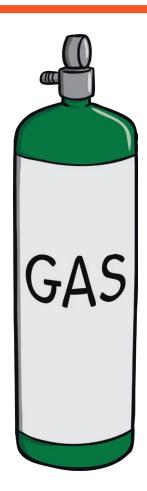


pop

cap



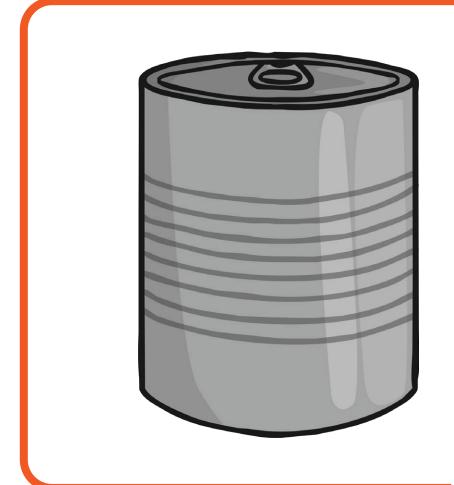


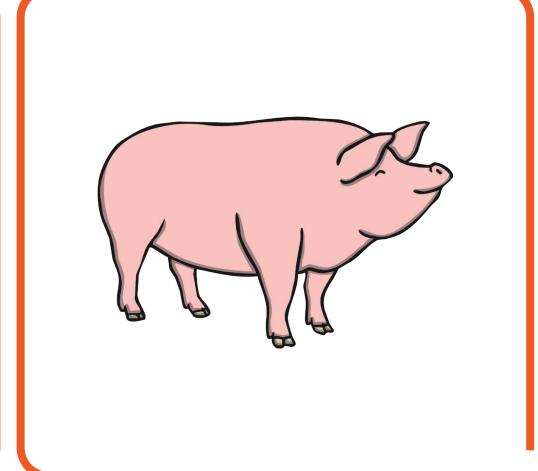


sack

gas







tin

pig







hiss

laptop



10

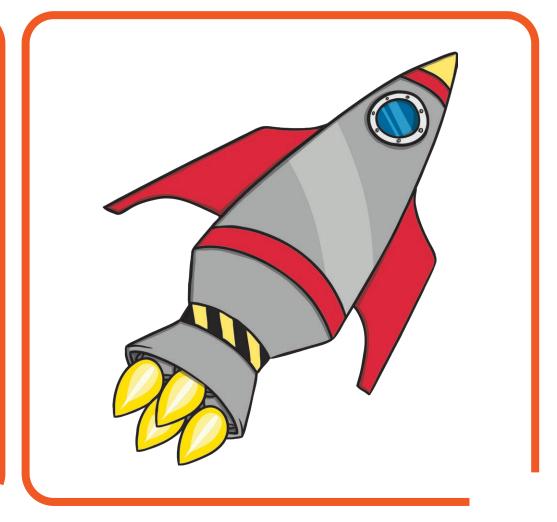


ten

run







cup

rocket





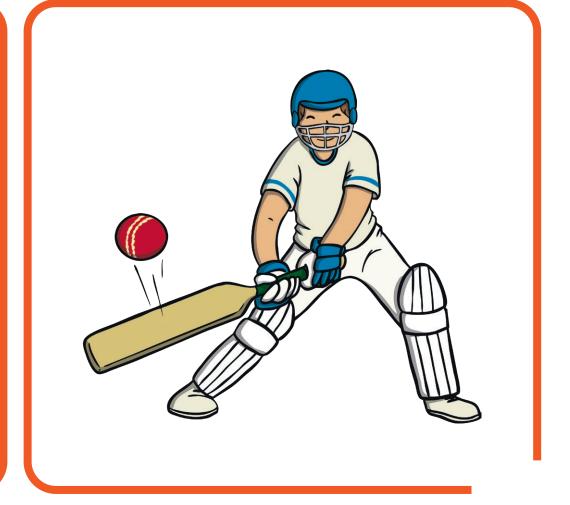


mud

sock



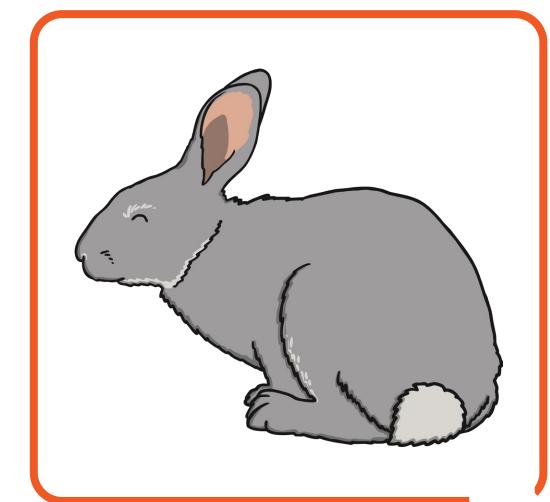


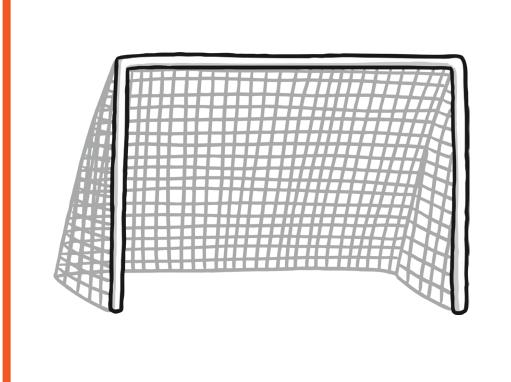


men

hit







rabbit

net





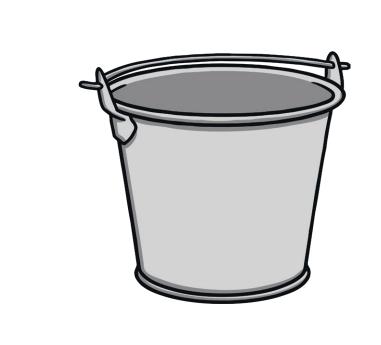


mug

sunset



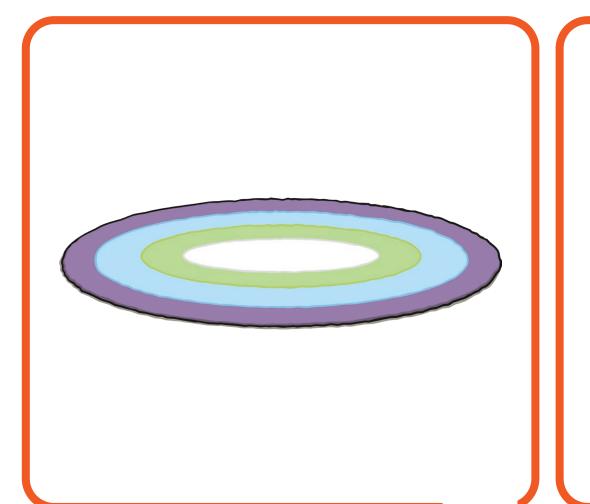


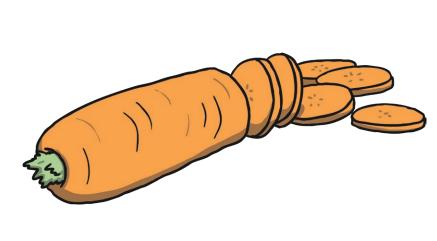


bed

bucket



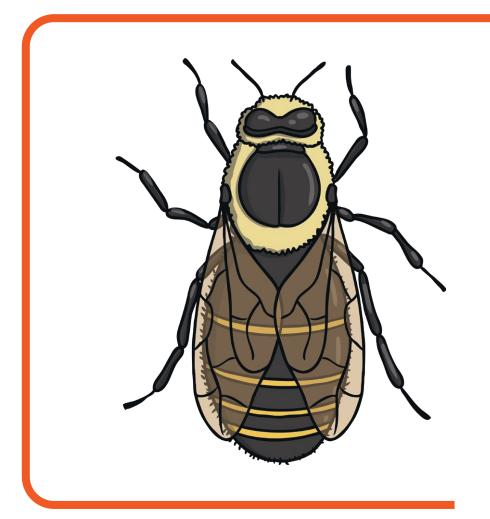




rug

carrot





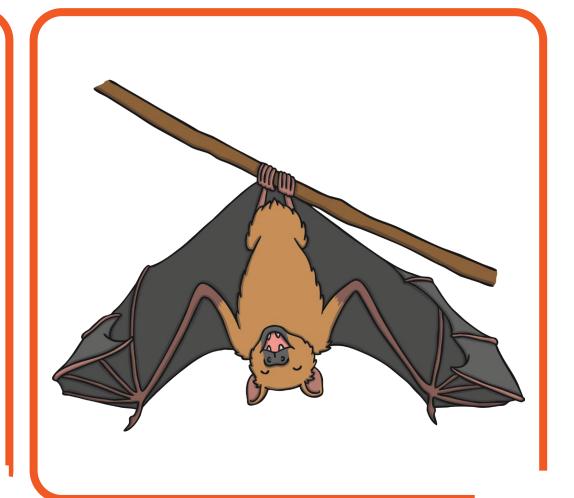


bug

hug





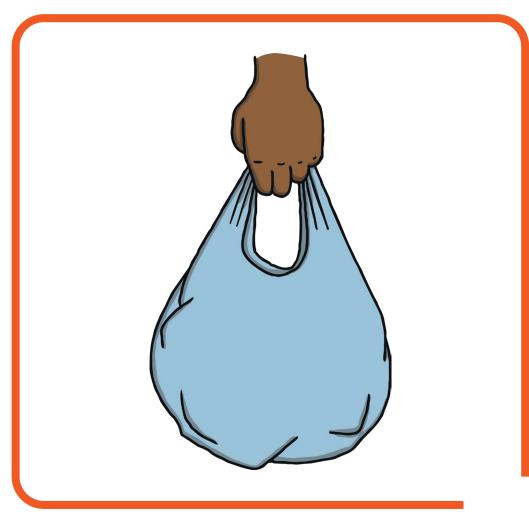


bus

bat







fan

bag



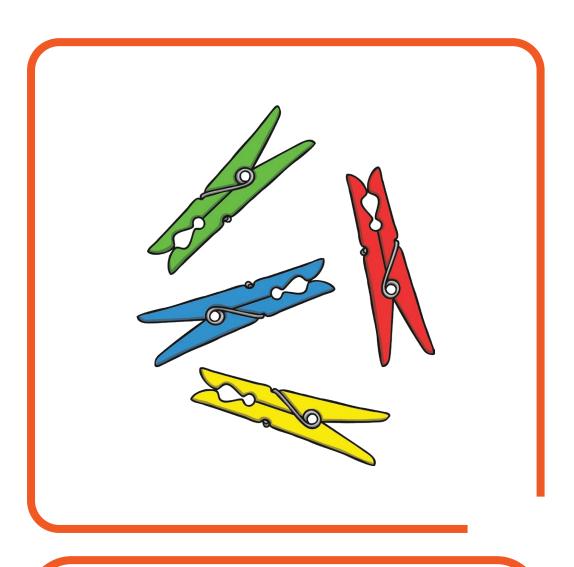




leg

doll





peg

